

Hazard

Players: 2+

Hazard is played with two dice. Any player may begin the game as the first caster. If two or more players wish to begin, they roll the dice and highest decides. The player begins by throwing the dice to establish his main point, or main: any number from 5 to 9.

Once they have established their main, the other players may make their bet, wagering on whether the caster will win or lose, after which he throws the dice again. If they throw in, or nicks, they win.

Five is nicked by 5, 6 by 6 or 12, 7 by 7 or 11, 8 by 8 or 12, and 9 by 9. The caster loses when throwing aces or deuce-ace or when throwing 11 or 12 to a main of 5 or 9, 11 to 6 or 8, and 12 to 7.

Any other throw is his chance; he in this case keeps throwing until the chance comes up again, when he wins, or until the main comes up, when he loses. The dice are then passed to the next caster.